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| **Proponents:** Calub, Nap Joseph N. | |
| **Title:** Hidden Cloud Academy for the Overlooked Skills: a Game-based Skill Training Portal Using LimeJS and NimbusBase | |
| **Objectives:**  The specific objectives:   * + To combine the functionality of the LimeJS game framework and the NimbusBase platform to create a game that utilizes existing cloud storage services   + To develop a game-based speed reading training module that is cross-browser and cross-platform compatible by making use of HTML5 technologies   + To use Rapid Serial Visual Presentation (RSVP) to train the average reading speed of students from the Ateneo de Davao University | |
| **Adviser:** Antonio G. Bulao II | |
| **Signature:** | |
| **Score:** /100 | |
| **Activities** | **Status (Done/Not Done)** |
| **Pre-production:**   * Analysis   + Benchmarking * Concept Development * Game Design   + Website   + World   + Models   + Sprites   + Scenes   + Sound   + Logic |  |
| **Production:**   * Implementation |  |
| **Post-production:**   * Testing * Evaluation   + User Acceptance   + Usability |  |